



## HARSHANI CHATHURIKA GAJANAYAKE

UI/UX Designer



## EXPERIENCES

### HypeHash Inc. (Internship)

UI/UX Designer and Developer

22nd Aug 2018-22nd Feb 2019

The organization allowed me to work with my full potential as a UX designer for the organization. My basic responsibilities were to conduct.

**Technologies: Swift, Ionic, React**

- UX Research and development
- Conduct Design Sprint
- Product Design
- Design Wireframes & Conduct Prototyping session, Empathy Map, Personas
- App Designing & Development
- Conduct Product Launch Formula

### Work Related Experience at Gameroar.lk

Community Manager

1st Jan 2019 -22nd Feb 2019

Expect for my work as an intern in HypeHash I got opportunity to work as a community manager at gameroar.lk platform. My key responsibilities were to conduct.

- Platform Design and Development
- Team Leading
- Platform Management
- Annual Game Event Co-Ordinating
- Social Media Page Handling
- Community Building

### Pyro Labs

UX Designer

Sept 2019 – Current

**Technologies: Flutter**

## ABOUT ME

I'm a dedicated, self-motivated, responsible, hardworking and passionate fresh undergraduate student in IT who's extremely awesome to work with and had a wide range of knowledge from art and design. And also I'm a quick learner and I always motivated to learn about new technology related things quickly to bring value to an organization that would utilize my skills as a UI/UX Engineering or Designer.

## CONTACT ME

✉ [hcg.mck@gmail.com](mailto:hcg.mck@gmail.com)

☎ (+94)71-4056270

📍 No:35, Ragala Road, Rikillagaskada

🌐 [www.harshani.tk](http://www.harshani.tk)

📧 [live:hcg.mck\\_1](mailto:live:hcg.mck_1)

## See Me on

📄 [https://medium.com/@harshani\\_chathurika](https://medium.com/@harshani_chathurika)

🐦 <https://twitter.com/HcgMck>

🏠 <https://github.com/harshani5chathurika>

🎨 <https://dribbble.com/chathurika>

🌐 <https://www.behance.net/hcgmck1a20>

🌐 [www.linkedin.com/in/harshani-chathurika-094099132/](http://www.linkedin.com/in/harshani-chathurika-094099132/)

📘 [www.facebook.com/pg/Harsh\\_Pentogram\\_Design-438287500338424](https://www.facebook.com/pg/Harsh_Pentogram_Design-438287500338424)

📷 [https://www.instagram.com/hash\\_pentogram\\_design/](https://www.instagram.com/hash_pentogram_design/)

## EDUCATION

UNIVERSITY OF MORATUWA  
FACULTY OF INFORMATION  
TECHNOLOGY

Reading for B.Sc.(Hons.) Degree in Information Technology and Management.

**(2015-2020 Expected)**

*Core Subjects: Human Computer Interaction, Multimedia and Web Technology, Data Structure and Algorithm, Organizational Behaviour*

MAHAMAYA GIRLS' COLLEGE  
KANDY.

**2001-2014**

G.C.E. Advance Level- Art Stream (2014)

G.C.E. Ordinary Level (2011)

## TECHNICAL SKILLS

RELATED  
SKILLS:

Requirement Gathering, UX research, Wireframe design, Prototyping, Personas, Journey Map, Empathy Map

LANGUAGES:

C, JAVA, Python, Dart

WEB

DEVELOPMENT: HTML, CSS, SASS, PHP, JS, Angular, Bootstrap, JQuery, Flutter, Node JS, React, Wordpress

TOOLS:

Adobe Photoshop, Illustrator, XD, SketchUp, Balsamiq, Coral Draw, Lumion, Maya

IDES:

NetBeans, Android Studio, Visual Studio, Sublime Text, Brackets, nrm

DATABASES:

MySQL



## HACKATHON EXPERIENCES

### Microsoft Mind Craft Hackathon

Mindcraft lego game development  
Participating - 2015

### Code Rush

12hr algorithm problem solving competition  
Participating- 2017

### Global Game Jam Hackathon 2019

24hr mini game development compition  
Organizing Committee Member

### Woman Will 2019

1hr hackathon- google project development  
Best 10 Quick Developer

## EXTRA CURRICULAUM ACTIVITIES

**WRITE RESEARCH REVIEW PAPER:** Psychology Impact on Human Computer Interaction Design.

**Freelace Graphic Designer:** Reckitt & Colmon Ceylon pvt (Ltd)  
Travel apperal amd accessories

**Chief Designer & Editor:** FIT CHRONICAL Annual Magazine

**Medium Writer:** Based on-*Design, Psychology, Technology*  
Write for 8 Publications- *UX Collective, Muzi, Prototyperio, Hackemoon, UX Planet, Dschool, The Startup Becomming Human:Artificial Intelligence Magazine*

**Team Member:** AIESEC Colombo South, Nature Team, Drama Society,Android Game Developer

**Owner:** Hash\_Pentogram Design and UX Wave Magazine

**Organizing Committee Member:** Global Game Jam-2019, Sri Lanka Art Society (2014)

**President :** Drugs Privilation Club (2013/2014)  
*Mahamaya girls' collage*

**Vice President:** Art Club (2013/2014) *Mahamaya girls' collage*

**Secretary:** Buddhist Community(2013/2014)  
*Mahamaya girls' collage*

## AWARD & ACHEIVEMENTS

- **BEST A/L RESULT** - ART stream
- **ALL ISLAND 1ST** -*potrait drawing 2013*
- **ALL ISLAND 4TH** - *Potrait Drawing 2014*
- **42 SCHOOL(SILICON VALLEY)** *pass the exam*
- **Highest Marks**- *Graphic Design course*
- **2nd Place 400x4 women relay** *Annual Track & Field Championship*

## INTEREST

**DESIGN:** Visual , Animation and Graphics

**DRAWING:** Modern Art, Wall art, Poster, banner, Potrait, Cartoon

**BLOGGING:** Medium, Ux Wave

**SPORT:** Badminton, Chess, Athletic

**TRAVEL:** S.Korea, Dubai, Viyetnam, Singapore

**Hiking:** Hanthana, Sinharaja, Mandaramnuwara

**READING & VOLUNTEERING**

## REFEREES

**Dr. Thanuja Sandanayake**  
Senior Lecturer  
Department of Interdisciplinary Studies,  
Faculty of Information Technology  
University of Moratuwa.  
Email: thanujas@uom.lk  
Telephone: (+94)71 764 6462

**Shan V Perera**  
Chief, Operations & Platform Governance  
HypeHash Incorporated,  
Evergreen Park Road,  
Colombo 5.  
Email: shan@pickfi.com  
Telephone: (+94)77 521 9944

## PROJECTS

### Dynamic Content & Behaviour Prediction From Youtube Gaming Channels.

Research Based Project (Ongoing)

**Technologies:** Python, Sementic Modling, Machine Learning, Natural Language Processing

Detect and Analyze the dynamic of popuarity data of Youtube to design and implement a web based system to predict the further behaviours of gaming channels, uploads and views etc. And there be Providing suggessions to you tubers to identify their potential and enhance the experience.

### Industry Waste Matchmaking Platform

2nd year Software Project  
Mentored by Maya Creation

**Technologies:** Angular JS, Node JS

Web based application that makes use of one organization's industrial waste and matches it with input or raw material of some other organization automatically via an online platform.

### Real Time Location Indicator System for Bus Transportation

1st year Hardware Project

**Technologies:** C++, GPS and LCD

This system is displays the speed, track the current and next location, detect the bus drivers alcohol level (health state) to passengers.

### Flutter Game Development

Ongoing Project of Based on Pyro Lab Games.

## NON-TECHNICAL SKILLS

- Communication
- Team Work
- Creativity Skills
- Dedication
- Quick Learner
- Leadership
- Interpersonal
- Knowledge Sharing
- Time Management